

# Second Class Scoutmaster Conference

**Scout Name:** \_\_\_\_\_

**Date:** \_\_\_\_ / \_\_\_\_ / \_\_\_\_

Checklist for knowledge of requirements to attain rank of Second Class

Requirements		Proficient	Needs work
<input type="checkbox"/> REVIEW TENDERFOOT RANK REQUIREMENTS			
<input type="checkbox"/> DEMONSTRATE HOW A COMPASS WORKS			
<input type="checkbox"/> EXPLAIN WHAT MAP SYMBOLS MEAN			
<input type="checkbox"/> USE A COMPASS & MAP ON A FIVE MILE HIKE			
<input type="checkbox"/> PARTICIPATE IN FIVE TROOP/PATROL ACTIVITIES			
<input type="checkbox"/> SELECT PATROL SITE ON AT LEAST ONE CAMPOUT			
<input type="checkbox"/> DEMONSTRATE PROPER CARE AND USE OF KNIFE, SAW, & AX			
<input type="checkbox"/> USE ABOVE TOOLS TO PREPARE TINDER, KINDLING & FUEL			
<input type="checkbox"/> DISCUSS WHEN TO USE A COOKING FIRE & STOVE			
<input type="checkbox"/> DISCUSS THE SAFETY OF COOKING FIRE & STOVE			
<input type="checkbox"/> DEMONSTRATE HOW TO LIGHT A FIRE & STOVE			
<input type="checkbox"/> PLAN AND COOK A MEAL OVER AN OPEN FIRE			
<input type="checkbox"/> PARTICIPATE IN A FLAG CEREMONY			
<input type="checkbox"/> PARTICIPATE IN A SERVICE PROJECT FOR AT LEAST 1 HOUR			
<input type="checkbox"/> IDENTIFY 10 KINDS OF WILD ANIMALS IN YOUR AREA:			
<input type="checkbox"/> -Birds			
<input type="checkbox"/> -Mammals			
<input type="checkbox"/> -Reptiles			
<input type="checkbox"/> -Fish			
<input type="checkbox"/> -Mollusks			
<input type="checkbox"/> SHOW WHAT TO DO FOR "HURRY" CASES OF STOPPED BREATHING, SERIOUS BLEEDING, AND INTERNAL POISONING			
<input type="checkbox"/> EXPLAIN FIRST AID KIT CONTENTS FOR HIKE			
<input type="checkbox"/> DEMONSTRATE FIRST AID FOR THE FOLLOWING:			
<input type="checkbox"/> -Object in the eye			
<input type="checkbox"/> -Bite from rabid animal			
<input type="checkbox"/> -Puncture wound from a splinter, nail, fish hook			
<input type="checkbox"/> -Serious burns (second degree)			
<input type="checkbox"/> -Heat exhaustion			
<input type="checkbox"/> -Shock			
<input type="checkbox"/> -Heat stroke, dehydration, hypothermia, hyperventilation			
<input type="checkbox"/> TELL WHAT PRECAUTIONS MUST BE TAKEN FOR SAFE SWIM			
<input type="checkbox"/> CAN SCOUT JUMP IN WATER OVER HEAD FEET FIRST?			
<input type="checkbox"/> CAN SCOUT SWIM 25FT, STOP, RETURN TO STARTING POINT?			
<input type="checkbox"/> EXPLAIN SAFE RESCUE OF DROWNING SWIMMER			
<input type="checkbox"/> DEMONSTRATE SCOUT SPIRIT BY LIVING OATH & LAW			
<input type="checkbox"/> NAME & TIE THE SEVEN BASIC KNOTS (not required to master)			
<input type="checkbox"/> EXPLAIN THE PARTS OF THE SCOUT BADGE			